

OPENING STYLE

- 1♣** (2)3+♣, 11-19 HCP, 3-5.75 EHT
 ♠ can be longer if 18-19 BAL, ~5.25 EHT
- 1♦** 4+♦, 11-19 HCP, 3-5.75 EHT
 no 4-card ♥/♠ if 18-19 BAL, ~5.25 EHT
- 1♥** 5+♥, 11-19 HCP, 3-5.75 EHT, ≤7 TL
 5332 with 15-17 can be opened 1NT
- 1♠** 5+♠, 11-19 HCP, 3-5.75 EHT, ≤7 TL
 5332 with 15-17 can be opened 1NT
- 1NT** (14)15-17 HCP, ~4.25 EHT
 5M, 6m, 54, singleton honor possible
- 2♣** 22+ HCP, (semi)balanced, 6.75+ EHT
 20+ HCP, 5+♥/♠, 6+♣/♦, ≤4 TL
 16+ HCP, 9+ playing tricks with a 7+card

(5)6-card, (6)8-10(11) HCP, 7-8 TL

- ✓ Can be 5-card non-VUL
- ✓ 7-8 Theoretical Losers
- ✓ 2-3 top honors, not 3 key cards
- ✓ 3rd seat can be wider range
- ✓ 4th seat 10-13 HCP, 6-card, 7 TL

2NT Ask for shortness, repeating the suits is minimum, 3NT is maximum no SRT

(19)20-21(22) HCP, ~6.25 EHT

5M, 6m, 54, singleton honor possible

(6)7-card, (6)8-10(11) HCP

- ✓ Can be 6-card non-VUL or with 64
- ✓ 6-7 Theoretical Losers
- ✓ 2-3 top honors, not 3 key cards
- ✓ 3rd seat can be a wider range
- ✓ 4th seat 10-13 HCP, 7-card, 6 TL
- 3m-4om – slamish, ask shortness
- 3M-4♣ – slamish, ask shortness
- 3M-4♦ – slamish, need a good suit

Solid 7+card MAJOR ♥/♠

- no outside Ace, K or Q possible, 5-6 TL
- 4♣ – slamish, ask shortness
 - 4♦ – slamish, ask extras

(7)8-card, (6)8-10(11) HCP

- ✓ Can be 7-card non-VUL or with 74
- ✓ 5-6 Theoretical Losers
- ✓ 2-3 top honors, not 3 key cards
- ✓ 3rd & 4th seat can be wider range or tactical

65+ minors ♣&♦

no outside Ace, K or Q possible, 5-6 TL

GENERAL CONSTRUCTIVE AGREEMENTS

- ✓ **2 over 1 is GF!**, 2♦ rebid shows extras, repeating Major is an [Escape bid](#)
- ✓ **1NT response is NF!**, we play [Gazzilli](#) after 1♥-1♠ or 1M-1NT
- ✓ **Limited Major raises**
 - 2M/3M/4M shows 6-9 HCP, **1-2 UH** and a BAL/semi-BAL/un-BAL distribution
 - 1M-2M – short suit game tries
 - 1M-2NT is limited INV+, (8)10-13(15) HCP, **3-4 UH**
 - 1M-2♣ can be slamish with fit 15+ HCP, **5+ UH**
- ✓ **Limited Inverted Minors**
 - 1m-3m is the weakest, 6-9 HCP, **1-2 UH**
 - 1m-2m is forcing, (9)10-13(15), **3-4 UH**, relay shows extra honors, new suit from both players is shortness
 - **1♣-1♦** or **1♦-2♣** can be slamish with **5+ UH**
- ✓ **New suit jumps** are Invitational 6+card
- ✓ **Double jumps** on the 3rd level are preemptive 7+card
- ✓ **4-card Major** has preference to 5+m
- ✓ **Repeating responder Major** on the 2nd level is weak, on the 3rd level is GF!
- ✓ **New suit rebid** shows (semi)un-balanced hand, 1m-1X-1NT can have 4-card Major
- ✓ **2-way checkback** after X-Y-NT or X-Y-2NT, we don't play X-Y-Z (4th suit is GF, jump raise is invitational)

DOUBLES

- ✓ Doubles are in general take-out
- ✓ **Negative double** shows other Major or both Majors
- ✓ **Support double** only after both Majors were bid, otherwise it shows extras
- ✓ **Invitational double** only if we have no other bid, if we do, double is optional
- ✓ **Punitive double** after 1NT, in sandwich position, or on artificial bids
- ✓ **Doubles on artificial bids** are take-out unless we are passed hand, then its lead-directing
- ✓ **We ignore opponent's doubles**, redouble is strong, pass is a minimum hand

1NT OPENING

- 2♣** **Garbage Stayman**
- 2♦** **5+♥**
2NT = max; 3♥ = good 4♥
- 2♥** **5+♠**
2NT = max; 3♠ = good 4♠
- 2♠** **Strength ask**
INV no 4M or 6+♣
- 2NT** **Minor ask**
5♦5♣ weak or 6+♦
- 3♣** **Puppet Stayman**
- 3♦** **0-1♥, 54+♣&♦**
3♥ = max; 3NT = min
- 3♥** **0-1♠, 54+♣&♦**
3♠ = max; 3NT = min
- 3♠** **No Major, slamish**
3NT min, 4♣/♦ slamish
- 3NT** To play
- 4♣** **6+♥**
- 4♦** **6+♠**
- 4♥** **6+♥, to play**
- 4♠** **6+♠, to play**
- 4NT** **5+♦5+♣, tactical**

- ✓ Smolen
- ✓ Other Major after Stayman/transfer slamish with fit
- ✓ New minor after Stayman is NF!
- ✓ New minor after transfer is GF+
- ✓ SRT after 2♠/2NT transfers

2♣ OPENING

- 2♦** **3-11 HCP, 1-2.5 UH** Hands good to play responder's GF, slam possible
GF, slam possible
 - 2♥** **0-3 HCP, 0 UH** We can stop in part-score
 - 2♠** **10+ HCP, 3+ UH** Slam going
 - 2♣-2♦-2♥/2♠-2NT** = strongest raise
 - 2♣-2♦-2NT** = same as 2NT opening
 - 2♣-2♥-2♠** = GF relay, rest is to NF!
 - 2NT** **3-8 HCP, 1-1.5 UH**
54+♥&♠
 - 3♣** **3-8 HCP, 1-1.5 UH**
6+♥
 - 3♦** **3-8 HCP, 1-1.5 UH**
6+♠
 - 3♥** **3-8 HCP, 1-1.5 UH**
7+♣
 - 3♠** **3-8 HCP, 1-1.5 UH**
7+♦
- Accepting transfer is NF!, suit between is slamish, asking for SRT

Weak 2♦/2♥/2♠

- 2NT** **SRT ask, bad fit**
3Trump = min; 3NT = max
 - 3♣** **SRT ask, slamish, fit**
3Trump = min; 3NT = max
- 2♦-2♥/2♠ = 5+, NF!**
2♥-2♠ & 2♠-3♥ = 6+, NF!
2♥/2♠-3♦ = INV with fit

2NT OPENING

- 3♣** **Puppet Stayman**
- 3♦** **5+♥**
3♥ accept = fit
- 3♥** **5+♠**
3♠ accept = fit
- 3♠** **No Major, slamish**
3NT min, 4♣/♦ slamish
- 4♣** **6+♥**
4♥ to play, 4♦ slamish
- 4♦** **6+♠**
4♠ to play, 4♥ slamish
- 4♥** **6+♣**
4NT to play, 4♠ slamish
- 4♠** **6+♦**
4NT to play, 5♣ slamish

GENERAL COMPETITIVE AGREEMENTS

- ✓ **New suit is F1!**, INV+ on the 2nd level
- ✓ **2nd level jumps** are INV with 6-card
- ✓ **3rd level jumps** are preemptive
- ✓ **4th level minor jumps** are suit + fit
- ✓ **Jump to game** is always to play
- ✓ We always **ask for the stopper**
- ✓ **Lebensohl** after opponent's 2-level preempts
- ✓ **2NT is natural**
 - If your partner open 1♣/♦ and you jump to 2NT
 - If your partner overcall 1♦, 2♣/♦ and RHO passed
- ✓ **2NT is conventional**
 - **Major fit** after 1♥/♠ opening or overcall
 - **Lebensohl** – we open 1NT and RHO overcall
 - **Lebensohl** – partner doubled for take-out and we can still have game strength (based on honors)
 - **Lebensohl** – partner opened 1♣/♦ and opponents preempted with 2♥/♠
 - **Scrambling** (2 places to play – of we are reopening or your partner reopened with double and we cannot have game strength)
 - **Unusual 2NT** (2 lowest suits 55+) after opponent's 1-level opening
- ✓ **4NT is**
 - **BW** if partner overcall and you jump to 4NT
 - **BW** if we show a fit and INV+ strength
 - **2-suiter** if opponents preempted on 4th level
 - **2-suiter** if partner double 4-level bid as T-O
 - **Scrambling** (2 places to play) if you overcall and overbid ops 4-level bid
- ✓ **4♣/♦** after ops preempted on 2nd or 3rd level is **Leaping Michaels** showing 55+ (~5 TL is expected strength).
 - 2M-3M = asking for stopper
 - 2M/3M-4m = minor + other Major
 - 3M-4M = other Major + minor, ≤3 TL
 - 3m-4m = Majors
 - 3m-4om = other minor & ♥

SLAM BIDDING

- ✓ Splinters, cuebids are optional and show extras
- ✓ **RKCB 1430**, return to trump suit after trump Q ask denies Q, other shows values.
- ✓ 5NT is general grand slam try, New suit after RKCB is values asking: nothing, Q, K, KQ
- ✓ Exclusion BW is only jump to 5th level and only in constructive bidding: 0, 1, 1+Q, 2, 2+Q